

## 1. SHOOTING STYLE CATEGORIES

Shooting Style categories allow participants to compete with others utilizing the same shooting style (e.g., shooting revolvers one-handed instead of two-handed). In addition, every shooting style can also be subdivided by gender, age, and propellant depending on demand and sanctioning category mandates. Failure to comply with the rules for any shooting style category will result in the progressive penalty for “Failure to adhere to the guidelines of the shooting category” (see penalties section).

### Duelist Style

Duelist – Duelist style is defined as shooting a revolver cocked and fired one-handed and unsupported. The revolver, hand, or shooting arm may not be touched by the offhand except when resolving a malfunctioning revolver problem or when transferring the revolver from one hand to the other.

Duelists may shoot one revolver right-handed and one revolver left-handed in what is commonly referred to as “Double Duelist”. Double Duelist is NOT a standalone shooting category.

Duelist Rules:

- Any main match, fixed sight model revolver may be used.
- Any SASS legal main match shotgun and legal main match rifle may be used.
- Any SASS legal ammunition may be used.
- Only duelist style or double duelist style may be used.
- The competitor shall not have two **loaded** revolvers in hand at once. (This may be corrected before *cocking* either one without penalty.)
- Cross-draw holsters are allowed by any competitor shooting Duelist/Double

Duelist style in any category.

### Gunfighter Style

- Gunfighter style is defined as shooting with a revolver in each hand. Revolvers must be cocked and fired one-handed, unsupported, one right-handed and the other left-handed. There is no set pattern as to how the revolvers are to be fired, but alternating revolvers is clearly the most efficient.
- Gunfighter Rules:
- Any main match fixed sight revolver may be used.

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- Only Gunfighter style or Double Duelist style may be used.
- Any SASS legal main match shotgun and legal main match rifle may be used.
- Any SASS legal ammunition may be used.

- Two holsters are required, one on each side.
- Gunfighter style category competitors are allowed two loaded revolvers “in

hand” at the same time.

- Gunfighter style competitors are prohibited from utilizing a simultaneous

“double cross draw” method of drawing or holstering revolvers.

- Gunfighter style competitors must shoot FIVE rounds with each hand –

regardless of how they are drawn from leather.

- The revolvers must never be held in an unsafe manner (e.g., one revolver

behind the other)

- When a stage calls for 10 revolver rounds in a single sequence or the use of

only one revolver for the stage, the Gunfighter may draw both revolvers and engage the targets. The Gunfighter shall shoot the targets in exactly the same sequence as prescribed in the stage scenario.

- A Gunfighter may utilize any sequence that is available for use by any other shooting category.

- Stage instructions that specify separate revolvers such as “first pistol/second pistol,” “left revolver/right revolver,” or “with each handgun” are interpreted as “1<sup>st</sup> five shots/2<sup>nd</sup> five shots” when shooting Gunfighter style.

- Both revolvers may be cocked at the same time but must be shot one at a time to facilitate scoring.

- A Gunfighter may not holster revolvers with the intent to engage another revolver sequence.

- Stage design may allow a competitor shooting Gunfighter style to stage or restage revolvers between target sequences. If the shooter’s hands are otherwise constrained (e.g., rolling the dice between revolver sequences), the revolvers must be drawn and shot one at a time (double duelist) unless they can be safely staged rather than holstered. In this case, both revolvers may be employed at the same time for the first five rounds, safely restaged, and then employed at the same time again for the second five rounds.

## **COSTUME CATEGORIES**

### **Classic Cowboy/Classic Cowgirl Category**

Classic Cowboy/Classic Cowgirl category carries rules and guidelines for both costuming and firearm/caliber usage.

#### Firearm Rules:

- - Any main match fixed sight revolver may be used.
- - Revolvers must be shot Duelist or Double Duelist style. See Duelist description for required shooting technique.
- - Rifles: Any 1873 or earlier manufacture SASS legal rifle or a replica thereof (e.g., 1866 Winchester, 1860 Henry, 1873 Winchester).

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- - Revolver and Rifle Calibers: .40 caliber or larger, **rimmed** cartridges. Examples include, but are not limited to, .38-40, .44 Special, .44 Russian, .44 Mag., .44-40, .45 Schofield, .45 Colt, or .36 caliber or larger cap and ball.
- - May use any SASS legal ammunition as long as it adheres to the above caliber restrictions.
- - Shotguns: SASS legal external hammer double barrel, single shot, or lever actions. External-hammer double barrel shotguns must have manually functioning hammers. Faux hammers and hammers that are cocked internally are illegal.

#### Costuming Rules:

- Must choose at least five of the requirements listed below, and all clothing items must be worn appropriately during all shooting events and awards ceremonies.

- Chaps, western spurs with rowels and spur straps, cuffs, tie or scarf worn loosely around the neck or with scarf slide, vest, pocket watch with full length chain, jacket, sleeve garters, knife (screw knives do NOT qualify), botas, leggings, or braces.
- NoStraworPalmhatsallowed.
- - In addition to the above items, ladies may choose from the items listed below in order to compete within this category: Period watch, split riding skirt, bustle, hoops, corset, Victorian style hat (straw allowed), period jewelry, period hair ornaments (e.g., feathers), snood, reticule (period handbag), period lace up shoes, camisole, bloomers, fishnet stockings, feather boa, or cape.

- - No Buscadero or drop holster rigs allowed (i.e., part of the grip must be above the belt on which the holster hangs).
- - Boots are required and must be of traditional design with non-grip enhancing (i.e., NO "Lug") soles.
- - Moccasins are not allowed.
- - Hats must be worn for the entire match.

### **B-Western/Lady B-Western Category**

B-Western shooting category carries rules and guidelines for both costuming/leather and firearm usage.

#### Firearm Rules:

- - Any main match revolver may be used.
- - Revolvers may be shot in **any** SASS legal shooting style, at the shooters discretion.

- - Rifles: Any SASS legal rifle of 1880 or later design or a replica thereof (e.g.,

Burgess, Lightning Rifle, 1892, 1894 Winchester or Marlin).

- - Any SASS legal shotgun may be used.
- - Any SASS legal ammunition may be used.

#### Leather Rules:

- Buscadero holster rigs or drop holster rigs are required. All revolvers must be carried below the top of the gun belt.
- All belt and holster rigs must be embellished (fancy stitching, Conchos, spots, or tooling).

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- No shoulder rigs allowed. Costuming Rules:

- - Shirts must be of the "B-Western" style with snap buttons or any of the following: "Smiley Pockets," embroidery, appliques, fringe, or different colored yokes.
- - Shield shirts are allowed if the shield/bib has piping or embroidery.
- - Pants must be jeans, ranch pants, or pants with flap over the rear pocket,

keystone belt loops, and/or piping or fringe.

- - Pants must be worn with a belt.
- - Ladies may wear dresses, skirts, or split riding skirts.
- - Pants suspenders are not allowed.
- - Hats must be worn and must be felt hats only. No straw or palm leaf hats allowed.
- - Boots are required and must be of traditional design and embellished with fancy stitching, multi-color fancy design, Conchos, or spots. Soles must be non-grip enhancing (i.e., NO Lug soles). Lace up boots and Moccasins are not allowed.
- - Western spurs with rowels and spur straps are required for men.
- - You must choose at least one or more of the following optional items: gloves or gauntlets, scarves with slides or tied around the neck or bolo tie, coat, vest, chaps, or cuffs.
  
- - Costumes that depict leading role characters in B-Western movies are allowed as long as the costume is complete with all accessories, but the costuming must still adhere to the boot, leather, spur, hat, and firearm requirements. John Wayne, spaghetti western, and townspeople characters are not acceptable.
  
- - All costumes are expected to be fancy and flashy. The “B-Western” costuming must be worn during the entire match and awards ceremony with the exception of evening formal occasions.